CAMP BINACHI RESERVATIONS PRICING

The pricing quotes for usage of Camp Binachi can be confusing – so if you have any questions regarding any of the prices, please do not hesitate to ask for help reading this sheet. Also – please keep in mind that the prices below are a weekend rate: 2 nights, Friday thru Sunday. The price is the same whether you stay for one night or two.

DAMAGE DEPOSITS:

There will be a mandatory \$100 damage deposit for the use of the Cabins or cots. The damage deposits will be returned to you after your stay at Camp Binachi as cleared by the Camp Ranger.

PRICE PER PERSON QUOTES:

There are three different "price per person" quotes. The quotes below are for most of our campsites. If your unit or group requires the use of the Cabins, cots, or the buildings listed below, the price will differ. Please pay attention to the difference in quotes for the use of different buildings.

- I. In-Council Scouts \$2.50/person
- 2. Out of Council Scouts \$3.00/person (Must show proof of insurance)
- 3. Non-Scout Groups \$10.00/person (Must provide proof insurance) (This is for all the following campsites)



BADEN-POWELL MOSSBACK CHEROKEE SIOUX OA LODGE TRAIL'S PEAK (Full Electric) Brookshire Cabin/Campsite

The following quotes are for the use of The Brookshire Cabin, with cots provided, in Camp Binachi.

- I. In-Council Scouts \$5.00/person
- 2. Out of Council Scouts \$8.00/person
- 3. Non-Scouts \$10.00/person

The following facilities will be priced PER GROUP. This means that the pricing will depend on how many campers you have in your unit or group. If you require the use of the following facilities, please give us an exact number of people that will be using them.

SHOOTING SPORTS

**The Dining Hall will be available only if sudden weather conditions require it.

TOTAL FEE BREA		OR	_ON			
# of YOUTH	@\$	_/person	# of ADULTS	@ \$	/person	
TOTAL # OF CAMPERS: DEPC			POSIT PAID: \$	RETURNED: YES / NO		
AMOUNT <u>PAID</u> FOR WEEKEND: \$			CASH / CHECK#	/ CHAF	/ CHARGE CARD	
If CHARGE – type o	of card:	Card #			Exp/	
RANGER:			_LEADER:			